



# TensorFlow & Apache Flink™

## An early look at a community project

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<https://github.com/cookieai/flink-tensorflow>



# Background

# Why TensorFlow?

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- A powerful & flexible platform for machine intelligence
- Reusable machine learning models
- C++ core / Java language binding
- Ease of integration with Apache Flink



# TF Scenarios

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- Language Understanding
  - “syntaxnet”, Google Translate
- Image/Video/Audio Recognition
  - “Inception”
- Creative Arts
  - “Magenta”

# TF Models

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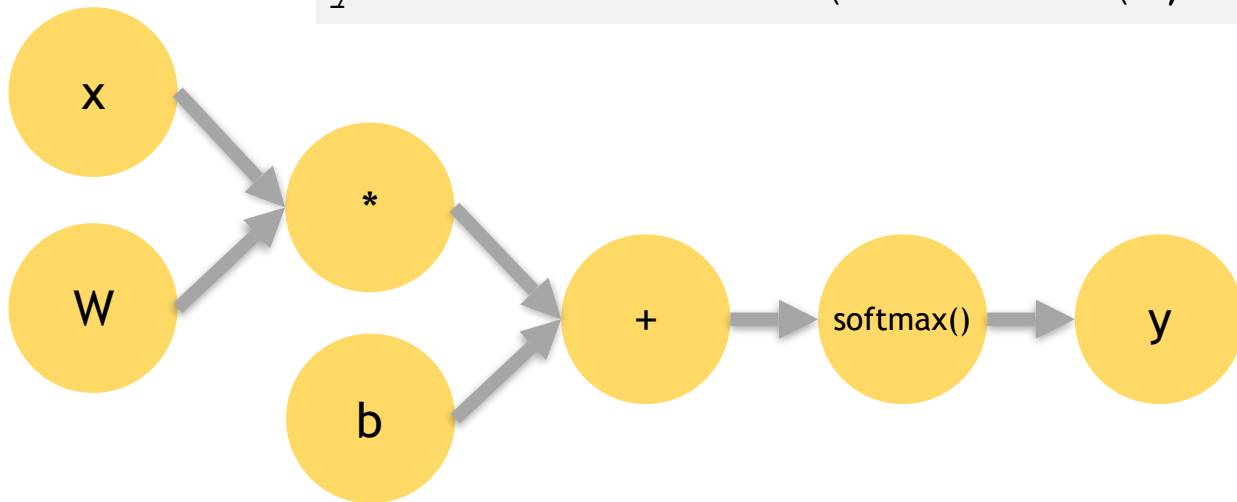
- Portable using “Saved Model” format
  - Train on GPU-equipped cluster
  - Perform inference anywhere
- Well-defined interactions and data types using “signatures”
- Moving towards a Model Zoo

# TF Graphs

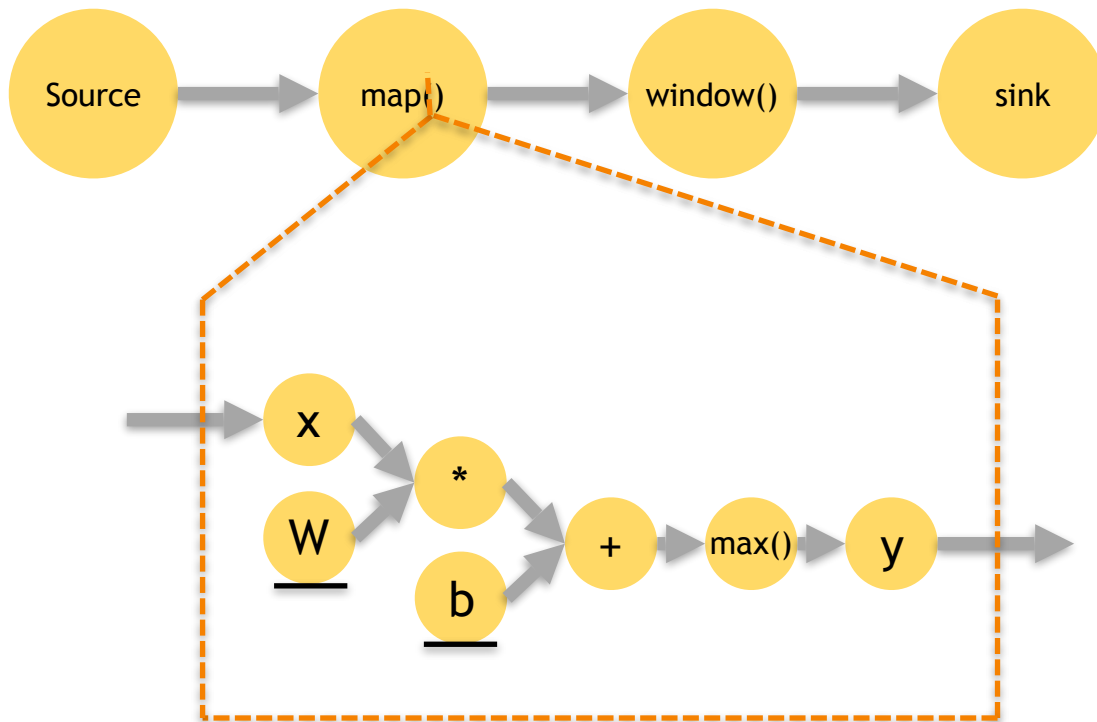


$$y = \text{softmax}(Wx + b)$$

```
x = tf.placeholder(tf.float32, [None, 784])
W = tf.Variable(tf.zeros([784, 10]))
b = tf.Variable(tf.zeros([10]))
y = tf.nn.softmax(tf.matmul(x, W) + b)
```



# TF in Flink





# Introducing Flink-Tensorflow



# Project Status

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- A prototype focused on inference using pre-trained TF models
- Scala-only (for now)
- A community effort

# Basic Idea

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- Use TF functionality in a Flink program;  
Not a TF compatibility layer
- “TF graph as a Flink map function”
- Support inference today, online learning  
in the future



# Demo

# "Johnny"

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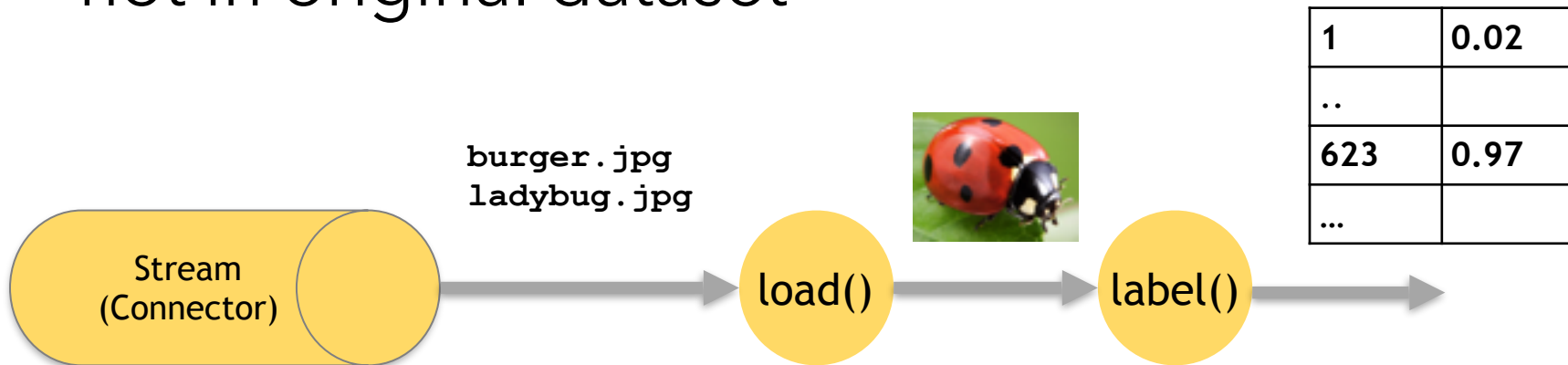


- A hypothetical security system based on picture passwords
  - Present three specific pictures within one minute:  
*Access Granted!*
  - On timeout: *Access Denied!*
- TF model for image labeling ("Inception")
- Flink CEP library for sequence detection

# Inception Model



- Pretrained with ImageNet dataset
- Supports “retraining” for learning new objects not in original dataset







# Using the Library

# Basic Usage

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1. Import a TensorFlow model
2. Write code to convert your domain objects to/from tensors
3. Use the model in a batch or streaming function



# Importing a Model

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1. Define the graph method(s) supported by the model ([ref](#))
2. Specify how to load the model
  1. "saved model" loader, or
  2. graphdef loader, or
  3. ad-hoc graph builder



# Importing a Model (Con't)

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```
1  trait ClassificationMethod extends GraphMethod {
2    val name = "classify"
3    override type Input = Tensor[`2D`, Float]
4    override type Output = Tensor[`2D`, Float]
5  }
6
7  class MnistModel extends TensorFlowModel[MnistModel] {
8    /**
9     * Predicts labels for input images.
10   */
11   def predict = ModelFunction[ClassificationMethod](session, signatureDef)
12 }
```

# Working with Tensors

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- Tensors are off-heap, AutoCloseable multi-dimensional arrays
- You: convert input records to tensor
- Use Scala Automatic Resource Management (ARM)
  - Supports both imperative and monadic style

# Writing a Flink Function

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- Design goal: use TF in any transformation function
  - `MapFunction`
  - `ProcessFunction` (with event-time timers!)
  - `WindowFunction`
- Required: model lifecycle support
  - `ModelAwareFunction`

# Runtime

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- TF embedded within the Flink JobManager / TaskManager
- One model instance per sub-task
- Large unmanaged memory blocks
- No Python needed

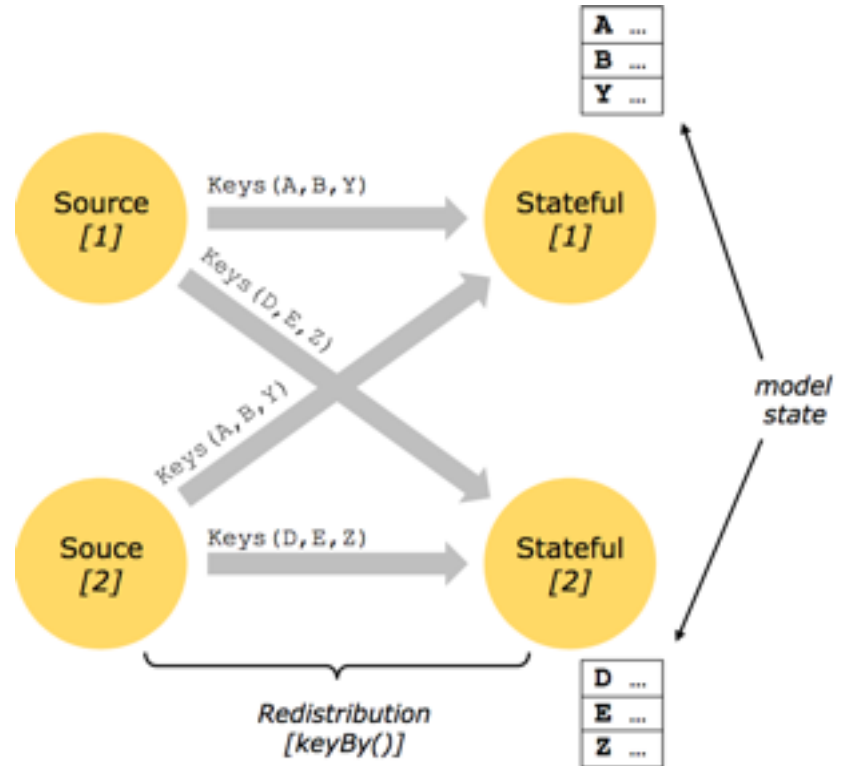


# Future Directions

# Stateful Models



- Integrated checkpointing
- Support for keyed streams
- Emphasize online learning



# Graph Builder (DSL)

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- Construct TensorFlow graphs from scratch ([ref](#))
- Code generation for TF operations
- Incorporate other libraries, high-level APIs (e.g. TF Keras)



# Other

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- Instrumentation
  - TF Summaries (for TensorBoard)
  - Flink Metrics
- Model versioning
  - Leverage Flink job versioning methods
  - Treat models as side-input



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# TensorFlow & Apache Flink<sup>TM</sup>

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**Thanks!**